

152ND WAIPU HIGHLAND GAMES

31st DECEMBER
2024

ROBERT TURNER DRUMMING PROGRAMME

Where Legends are made

Established 1871

Tir nam Beann's nam Gleann's nam Gaisgeach

- The country of the mountains, the glens and the heroes

Nemo Me Impune Lacessit

- No one injures me with impunity

Tuesday December 31st 2024
Caledonian Park Waipu Northland NZ
Commencing 9.00am
(Wet weather venue, Waipu Primary School)

The Waipu Caledonian Society Inc.
Comunn Na H-alba Waipu



Robert Turner Drumming Championship

GRADE	No	EVENT	1st	2nd	3rd	4th	Fee
SNARE DRUM							
Novice	100	Drum Pad March (2 parted march, any time signature)	\$20	\$10	\$5		Free
D Grade	101	Side Drum Simple Time March (4 parts – can consist of two 2 parted marches)	\$30	\$20	\$10		\$5
D Grade	102	Side Drum Compound Time March (4 parts – can consist of two 2 parted marches)	\$30	\$20	\$10		\$5
C Grade	103	Side Drum 2/4 March (4 parts minimum)	\$60	\$40	\$20		\$5
C Grade	104	Side Drum Compound Time March (4 parts minimum)	\$60	\$40	\$20		\$5
C Grade	105	Side Drum Strathspey and Reel (either two 4 parted tunes or four 2 parted tunes)	\$60	\$40	\$20		\$5
B Grade	106	Side Drum MSR (4 parts minimum each tune)	\$100	\$60	\$40	\$20	\$10
B Grade	107	Side Drum Compound Time March (4 parts minimum)	\$100	\$60	\$40	\$20	\$10
B Grade	108	Side Drum Hornpipe & Jig (either two 4 parted tunes or four 2 parted tunes)	\$100	\$60	\$40	\$20	\$10
A Grade	109	Side Drum MSR (4 parts minimum each tune)	\$150	\$100	\$80	\$40	\$10
A Grade	110	Side Drum Compound Time Marches (8 parts minimum)	\$150	\$100	\$80	\$40	\$10
A Grade	111	Side Drum Hornpipe & Jig (4 parts minimum each tune)	\$150	\$100	\$80	\$40	\$10
A Grade	112	Drum Fanfare (length of performance shall not be more than 5 minutes)	\$150	\$100	\$80	\$40	\$10
TENOR DRUM							
Novice	113	Tenor Simple Time March (4 parts – can consist of two 2 parted marches)	\$20	\$10	\$5		Free
Intermediate	114	Tenor 2/4 March (4 parts minimum)	\$60	\$40	\$20		\$5
Open Tenor	115	Open Tenor MSR (4 parts minimum each tune)	\$150	\$100	\$80	\$40	\$10
Open Tenor	116	Open Tenor Hornpipe & Jig (4 parts minimum each tune)	\$150	\$100	\$80	\$40	\$10
BASS DRUM							
Open Bass	117	Open Bass MSR (4 parts minimum each tune)	\$150	\$100	\$80	\$40	\$10

Robert Turner Drumming Championship COMPETITION RULES

Overview

- A. The Robert Turner Drumming Championship ("the Contest") is a solo drumming competition that is held as part of the Waipu Highland Games ("Highland Games"), an event organised by the Waipu Caledonian Society Incorporated ("the Society").
- B. These Competition Rules ("the Rules") constitute all rules that govern the Contest and are in addition to any rules or other requirements set by the Society in relation to each competitor's participation in the Highland Games.

Event Format and Structure

1. The events that will be held on Contest Day are listed in Appendix 1 of these Rules.
2. All side drummers will be accompanied by at least one piper, except for competitors in Events 100 and 112 where no musical accompaniment is required. All bass and tenor drummers will be accompanied by at least one piper and one side drummer.
3. All competitors except for competitors in Events 105 and 112 will begin their performance with two introductory three-pace rolls. Competitors in Event 105 will begin their performance with the accompanying bagpiper striking up and sounding their drones, and the competitor subsequently providing a 4 beat count-in into the first tune. Competitors in Event 112 will begin their performance in any manner they see fit.
4. All competitors, except Drum Pad entrants, must wear appropriate highland dress, with kilt, dress shirt, kilt hose and dress shoes being the minimum requirement.
5. No competitor may use sheet music or any other musical guidance in any event.
6. Competitors will play in the grade appropriate to their ability, as determined at the sole discretion of the Contest Organiser.
7. A competitor may compete in one event in the grade above the grade determined by the Contest Organiser as the grade best suited to the competitor's ability.
8. All events will be adjudicated either by one adjudicator only or by a panel of adjudicators comprising two or more adjudicators. The placings in each event will be determined by the adjudicator (or the adjudicators) at their sole discretion as per the standards of adjudication they deem suitable for the event.
9. Only a 1st, 2nd, 3rd and 4th placing may be awarded in any event listed in Appendix 1. It is at the Contest Organiser's absolute discretion to determine how many, or if any placings, are awarded in each event.
10. Aggregate placings of 1st, 2nd, and 3rd made by awarded in any grade listed as a grade with an Aggregate Championship in Appendix 1. It is at the Contest Organiser's absolute discretion to determine how, or if any placings, are awarded in each event. If aggregate placings are awarded, the placing are determined on the following basis:
 - a. The aggregate placings are based on a points system, with the object being to obtain the lowest number of points.
 - b. The placing obtained in an event equals the number of points received (i.e. a 1st place equals 1 point, a 2nd place equals 2 points, etc).
 - c. If an event has more than three entrants, places lower than 3rd are considered in the calculation of the aggregate placings on the basis described in (b) above (i.e. a 4th place equals 4 points, a 5th place equals 5 points, etc).
 - d. In the event of any tie(s) in the aggregate placings, the tied placing(s) will be allocated as per the placings received by the tied competitors in event 101, 103, 106, 109 or 114 (whichever applicable),
 - e. Only competitors that compete in every event in the grade are considered for the Aggregate Championship.
11. If any placing has any accompanying prize (whether it is money, a certificate, a trophy, or any other item), then that prize will be supplied along with any placing when it is awarded. The supply of an accompanying prize will be done at the absolute discretion of the Contest Organiser.

Robert Turner Drumming Championship COMPETITION RULES

Competitor's Responsibilities

12. Each competitor is required to comply with these Rules and all rules and other requirements set by the Society in relation to the competitor's participation in the Highland Games.
13. Each competitor is personally responsible for all aspects of their participation in this contest unless explicitly provided for in these Rules.
14. Each competitor is solely and personally responsible for any of their property that is damaged, lost, or stolen on Contest Day, and neither the Contest Organiser nor the Society are liable to the competitor for compensation for any such damage or loss.

Role and Responsibilities of the Contest Organiser

15. The Contest Organiser is responsible for the organising of the contest and management of the competition activities on Contest Day.
16. In particular, the Contest Organiser will on Contest Day:
 - a. Ensure the location and order of play of all events are reasonably communicated to competitors, and ensure reasonable communication of any amendments to the same; and
 - b. Ensure the timely running of the contest.
17. Without limiting any other discretion accorded to the Contest Organiser under these Rules, the Contest Organiser has sole discretion to:
 - a. Change the event time, location, and order of play any time up to and on Contest Day.
 - b. Disqualify any competitor on Contest Day due to non-compliance with any of these rules.

- c. Remove any competitor who acts in a manner which is threatening or abusive toward any Contest Official (either prior to or on Contest Day) or acts in a manner which is threatening or abusive toward any other person who is attendance as a spectator or competitor on Contest Day.
18. In addition to the rights and responsibilities prescribed under the Rules, the Contest Organiser may take any reasonable action whatsoever to ensure the safe and orderly running of the Contest and maintain the spirit and integrity of both the Contest and the Highland Games.
19. The Contest Organiser may delegate any part of their function except for those discretionary powers listed in Clause 17 and 18 above to one or more stewards or any other personnel that the Contest Organiser sees fit to ensure the orderly running of the Contest.

Appendix 1 - Events

Snare Drum

- 100 Novice Drum Pad March (2 parted march, any time signature)
- 101 D Grade Side Drum Simple Time March (4 parts – can consist of two 2 parted marches)
- 102 D Grade Side Drum Compound Time March (4 parts – can consist of two 2 parted marches)
- 103 C Grade Side Drum 2/4 March (4 parts minimum)
- 104 C Grade Side Drum Compound Time March (4 parts minimum)
- 105 C Grade Side Drum Strathspey and Reel (either two 4 parted tunes or four 2 parted tunes)
- 106 B Grade Side Drum MSR (4 parts minimum each tune)
- 107 B Grade Side Drum Compound Time March (4 parts minimum)
- 108 B Grade Side Drum Hornpipe & Jig (either two 4 parted tunes or four 2 parted tunes)
- 109 A Grade Side Drum MSR (4 parts minimum each tune)
- 110 A Grade Side Drum Compound Time Marches (8 parts minimum)
- 111 A Grade Side Drum Hornpipe & Jig (4 parts minimum each tune)
- 112 A Grade Drum Fanfare (length of performance shall not be more than 5 minutes)

Tenor Drum

- 113 Novice Tenor Simple Time March (4 parts – can consist of two 2 parted marches)
- 114 Intermediate Tenor 2/4 March (4 parts minimum)
- 115 Open Tenor MSR (4 parts minimum each tune)
- 116 Open Tenor Hornpipe & Jug (4 parts minimum each tune)

Bass Drum

- 117 Open Bass MSR (4 parts minimum each tune)

